Practice Plan



Stations and half ice drills Team:

Date :	Practice No.:			Ouration:
Version No.:		Prepared by:		
Objectives / Main tasks :				
Drill no. :	Duration :	Minutes	From :	To :

Title: 1 on 1 Mirror Drill

Category #1:

Half-ice

Category #2:

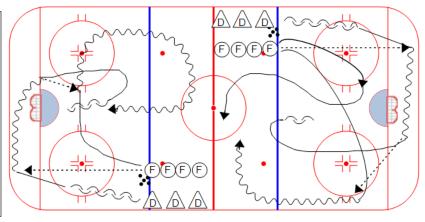
1 on 1, 2 on 2

Description

The \bigcirc dumps a puck in the corner. The \bigcirc retrieves the puck, skates behind the net, and makes a B/O pass to the 🖲 in the slot. The 🖲 re-groups in the neutral zone and attacks the \triangle , 1 on 1.

Options:

Two $^{ extstyle (\!\!\! E\!\!\!)}$'s go. Re-group in the neutral zone and attack the 🔼 , 2 on 1.



Solid passes Key points: High tempo

Drill no. :

From:

1 on 1, 2 on 2

Title: 3 Pucks Low

Category #1:

Duration:

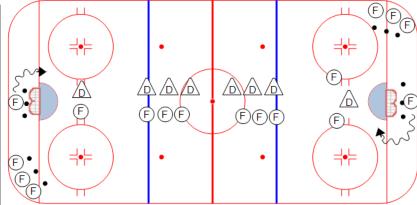
Half-ice

Minutes

Description

One E starts behind the net with 3 pucks. On the whistle, the [©] behind the net skates with the puck and tries to create scoring opportunities with the f E in front of the net. The 🛆 plays the 2 on 1 by defending the $oldsymbol{\mathbb{E}}$ in front or checking the $oldsymbol{\mathbb{E}}$ with the puck. After each shot, the 🖲 gets a new puck from behind the

This drill can be done as a 2 on1, 3 on 1, or a 3 on 2. Make the drill competitive by keeping score.



Category #2:

Key points:

Use screens

High Speed / Tempo

Solid passes

Play rebounds

Drill no. :	:	Duration :	Minutes	From	:	To :
Title: Corner Off	ence Drill	Category #1:	Half-ice		Category #2 :	Forwards
	<u>Description</u>					
the net for a wrap- quick shot. ② ska remains in front of until you score or t 2. ① skates out w time. 2 on 0, shoot	t until you score or s with a puck. 3 on or ore or the (G) cove	e near post for a s, same thing. 1 counds. Continue ouck. ves at the same the covers 0 to the net. rs the puck.		•		
Key points:	High tempo	So	lid passes			
Drill no. :	i	Duration :	Minutes	From	:	To :
Title: Delay Drill		Category #1 :	Half-ice		Category #2:	Forwards
	<u>Description</u>					
skates around the Shot on the G. P. 2. Skates with a skates around the far post. make	a puck around the I high pylon. ① ma lay the rebounds. S a puck around the I high pylon. ③ ski s a pass to ② or I unds. Switch sides.	kes a pass to ②. Switch sides. ow pylon. ② ates wide to the ③ . Shot on the			#1 #2 F F F	3 2 6 6
Key points:	Solid passe	s 0	ne-timers			
Drill no. :	i	Duration :	Minutes	From	:	To :
Title: Defence S	hooting Drill Description	Category #1 :	Half-ice		Category #2 :	Defence
Return pass, one-to-compared to the blueline, and many markets.	es with a puck, mak timer on the (G). kwards to the puck nakes a pass to (2)	s, skates up to	G = +=	<u>^</u>		G 3
Key points:	Solid Passe	s 0	ne-timers			

Drill no.	t	Ouration:_	Minutes	From	:	_ To :
Title: Behind the	Net Offensive Drill	Category #1	Half-ice		Category #2 :	Passing / Shooting
	<u>Description</u>					
options: 1. Wrap-around. 2. Pass to ② on t 3. Pass to ③ afte 4. Pass to ③ on t Options: Add 1 or 2 ὧ in	the net with a puck. (the near side of the near skating behind the reside of the net the far side of the net to def	et. net. :. Tend.	(a) (b) (c) (c) (c) (c) (c) (c) (c) (c) (c) (c	•		(a) (b) (c) (c) (c) (c) (c) (c) (c) (c) (c) (c
Key points:	Communication	1 8	Solid passes	Play	rebounds	
Drill no.	:	Ouration :_	Minutes	From	:	_ To :
Title: 2 Shot Drill	I	Category #1	Half-ice		Category #2 :	Passing / Shooting
	Description					
pass from ②, retoneutral zone. ② no Then ② goes fro Options:	ouck, shoots on goal. urns a pass to ②, ar nakes a pass to ①. m other side. the neutral zone. ②	nd turns in the shoots.		1		2
Key points:	High tempo	S	hoot in stride	Sol	id passes	
Drill no.	: t	Ouration:_	Minutes	From	:	To :
Title: Drill templ	ate #2 HK	ontent elem	ents:		Components	; :
	Description					
checks take the pu 2- D skates behind around cone and a 3- forward and bad 4- P1 skates with p calls for pass. eith 5- 2 man cyling dri	ckwards puck control buck while P2 goes a er before the net or a II	who skates adding dekes round cone ar ifter.	200 S	* and	Solution of the second of the	
Key Points :	high tempo	puc	k control/passing		creativity	fun